

Time	Day 1	Day 2	Day 3
10:00 AM	Welcome & Introductions	Adjudication of Engineering and Environmental Factors	WMD Response Operations: Defensive Preparation Games
	The Basics of WMD		
11:00 AM		Break	
	Lunch	Weapons Effects Estimates	
12:00 PM		Basics of Game Design & How WMD Affects It	Lunch
	Break		WMD Response Operations: Designing Response Games
1:00 PM		Types of WMD Games	
	Advanced Biological Weapons & How They Factor into Game Design		
2:00 PM		Break	
3:00 PM	Adjudication & Calculating WMD Effects	Break	
4:00 PM	Practical Exercise: Designing a Game with WMD		
		Incorporating WMD into "Normal" Games	
5:00 PM	Design Exercise		
6:00 PM			