

Time	Day 1	Day 2	Day 3	
10:00 AM	Welcome & Introductions	Adjudication of Engineering and Environmental Factors	WMD Response Operations: Defensive Preparation Games	
	The Basics of WMD			
11:00 AM				Break
	Lunch	Weapons Effects Estimates	Lunch	
12:00 PM	Basics of Game Design & How WMD Affects It		Lunch	
		Lunch		
			WMD Response Operations: Designing Response Games	
1:00 PM				
	Break	Advanced Biological Weapons & How They Factor into Game Design	WMD Response Operations: Designing Response Games	
	Types of WMD Games			
2:00 PM				
	Break		Incorporating WMD into "Normal" Games	Design Exercise
3:00 PM	Adjudication & Calculating WMD Effects			
4:00 PM	Practical Exercise: Designing a Game with WMD			
5:00 PM				
6:00 PM				